

Intramurals Sportsmanship Policy

Updated 10/27/2024

Sportsmanship is defined as “a set of behaviors that will be exhibited by participants, coaches, game officials, and fans in competition. These include respect, civility, fairness, honesty and responsibility.”

Campus Recreation reserves the right to drop a team letter grade if the team shows up late to a match and/or exhibits infractions at the staff's discretion.

In order to encourage fair play before, during, and after an IM contest, a rating system is enforced as follows:

An “A” (4.0) is awarded to a team that demonstrates extremely good sportsmanship and maintains an attitude of complete cooperation.

Examples include:

- Arriving early to play.
- All players exhibit positive behavior and communication.
- Shaking hands at the completion of the contest.

A “B” (3.0) is awarded to a team when good play is exhibited throughout the contest with minimal incident or conflicts. Examples include:

- Being prepared to play at game time.
- A single verbal warning issued to a team.
- Arrived 10 minutes late without warning.

A “C” (2.0) is awarded to a team when sportsmanlike conduct is present in the game except for minor infractions. Examples include:

- A second verbal warning was issued to a team.
- Arrived 15 minutes late without warning.

A “D” (1.0) is awarded to a team:

- When a player, coach or spectator is ejected for abusive remarks.

- If players other than the manager persist in questioning the officials, or if any player repeatedly argues with an official.
- Arrived 20 minutes late without warning.

An "F" (0.0) is awarded to a team:

- If a player, coach, or spectator is ejected for striking or shoving an official, opponent or spectator.
- If any individual associated with the team is so antagonistic to an official or staff member that the game cannot be played with proper order and control.
- If any player disregards warnings of unnecessary roughness.

Sportsmanship ratings are given by all members of the IM Staff working the game. This includes officials, court monitors, supervisors, graduate assistants and senior staff members.

A team that receives an "F" rating must have its manager meet with the director before its next scheduled contest in order to be eligible to play its next game.

Teams must adhere to the sportsmanship regulations by obtaining a "B-" (2.7 average) in the regular season to qualify for the playoffs. If a team's sportsmanship average dips below "B" average during playoff competition, it will be dropped from play. Also, if a team receives two "D" ratings during playoff competition, it will be dropped from play regardless of its sportsmanship average. The IM Department reserves the right to drop any team and/or individual from playoff competition for sportsmanship violations.

Any player who is ejected for any reason will be ineligible to participate in his/her team's next scheduled contest. Based upon the ejected player's actions, further disciplinary procedures may be taken. These decisions are final. Any player or team ejected from a contest will be automatically suspended from the game and must meet with the Intramural Advisory Board. The following are considered to be evidence of unsportsmanlike conduct: profanity; unnecessary delay of game; striking, shoving or

threatening an opponent, official, staff member or teammate; and any action with the intent to physically injure a player.

Consumption of alcoholic beverage/tobacco, nicotine devices or PEDs products by coaches, active players, bench players and spectators is prohibited. Violators are subject to University disciplinary action. IM participants may be ejected from a game and suspended from further participation. All teams are responsible for their spectators. Any unsportsmanlike conduct from spectators will be penalized against the team they are “supporting”.